

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listing, of claims in the application:

Listing of Claims:

1. (Currently Amended) A method of editing objects displayed on a video display by a computer system, the method comprising:

detecting by an application running in the computer system an edit operation request for an object displayed on the video display by the computer system associated with said application; and

sending, by said application, one or more parameters associated with said an-edit operation request to an abstraction layer via an interface provided by ~~the~~ said abstraction layer to initiate editing of ~~the~~ said object by ~~the~~ said abstraction layer;

receiving by said abstraction layer said one or more parameters associated with said edit operation request;

determining by said abstraction layer a container type for a container in which said object is displayed;

reading by said abstraction layer a set of properties related to said object to be edited;

reading by said abstraction layer a set of properties related to said container in which said object is displayed; and

editing said object based on said container type and said one or more parameters associated with said edit operation request.

2. (Cancelled)

3. (Cancelled)

4. (Cancelled)

5. (Cancelled)

6. (Currently Amended) The method of claim 3, ~~1~~, wherein editing ~~the~~ said object comprises modifying a one or more properties of ~~the~~ said object.

7. (Currently Amended) The method of claim 3, 1, wherein editing ~~the said~~ object comprises modifying a one or more properties of ~~the said~~ container.

8. (Currently Amended) A system for editing objects displayed on a video display comprising:

a processor; and

a memory coupled with and readable by the processor and containing instructions associated with an application that, when executed by the processor, cause the processor to detect an edit operation request for an object displayed on the video display by the computer system associated with said application, send one or more parameters associated with said an edit operation request to an abstraction layer via an interface provided by ~~the said~~ abstraction layer to initiate editing of ~~the said~~ object by ~~the said~~ abstraction layer causing ~~the said~~ abstraction layer to receive said one or more parameters associated with said the edit operation request, determine a container type for a container in which ~~the said~~ object is displayed, read a set of properties related to ~~the said~~ object to be edited, read a set of properties related to ~~the said~~ container in which ~~the said~~ object is displayed ~~to determine a type for the container~~, and edit ~~the said~~ object based on ~~the said~~ container type and the said one or more parameters associated with said received edit operation request.

9. (Cancelled)

10. (Cancelled)

11. (Cancelled)

12. (Currently Amended) The system of claim 8, wherein editing ~~the said~~ object comprises modifying a one or more properties of ~~the said~~ object.

13. (Currently Amended) The system of claim 8, wherein editing ~~the said~~ object comprises modifying a one or more properties of ~~the said~~ container.

14. (Currently Amended) A tangible machine-readable storage medium encoding a computer program of instructions for editing objects displayed on a video display by a computer system, said computer process comprising:

4 detecting by an application running in the computer system an edit operation request for
an object displayed on the video display by the computer system associated with said
6 application; and

sending, by said application, one or more parameters associated with said an-edit
8 operation request to an abstraction layer via an interface provided by the said abstraction layer to
initiate editing of the said object by the said abstraction layer;

10 receiving by said abstraction layer said one or more parameters associated with said edit
operation request;

12 determining by said abstraction layer a container type for a container in which said object
is displayed;

14 reading by said abstraction layer a set of properties related to said object to be edited;

reading by said abstraction layer a set of properties related to said container in which said
16 object is displayed; and

editing said object based on said container type and said one or more parameters
18 associated with said edit operation request.

15. (Cancelled)

16. (Cancelled)

17. (Cancelled)

18. (Cancelled)

2 19. (Currently Amended) The tangible machine-readable storage medium of claim 17,
14, wherein editing the said object comprises modifying a one or more properties of the said
object.

2 20. (Currently Amended) The tangible machine-readable storage medium of claim 17,
14, wherein editing the said object comprises modifying a one or more properties of the said
container